

The *misère* version

A *misère* version of a game is one where you win by doing the opposite of the normal game.

Sally and Filipe play the *misère* version of the 12 game with different numbers of stones.

Who do you think will win when they play with 1, 2, 3... all the way up to 12 stones?

Number of stones	Who will win?	Why?
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		